

2008 NFHS Carryover Options Related to Scoring Plays

Interval	Regulation		Overtime	
	Fouls:	Carryover to:	Fouls:	Carryover to:
During TD play	Against scoring team (no COP, or after COP)	Try or KO ¹ (but not into OT)	Against scoring team (no COP, or after COP)	Try
	Against scoring team but before COP	None (declined by rule)	Against scoring team before COP	None (declined by rule)
	LBPDB	Try	LBPDB	Succeeding spot
After TD and before the try	All	Try	All	Try
During successful try	Team B fouls (excluding LBPDB)	Succeeding Spot ¹ (including into OT) [unless Team A chooses to replay the try after enforcement]	Team B fouls (excluding LBPDB)	Succeeding Spot [unless Team A chooses to replay the try after enforcement]
After Try or LBPDB fouls during the try	All	Succeeding Spot ¹ (including into OT)	All	Succeeding Spot
During successful field goal	Team B fouls	Succeeding Spot ² (including into OT)	Team B fouls	Succeeding Spot
After successful field goal	All	Succeeding Spot ² (including into OT)	All	Succeeding Spot

COP: Change of Possession

LBPDB: Live ball fouls penalized as dead ball fouls (unsportsmanlike conduct; non-player)

¹ Fouls during TD, during a successful try, and after a successful try may all accumulate to the succeeding kickoff

² Team B fouls during a successful field goal and all fouls following a successful field goal may accumulate to the succeeding spot